DELTA GREEN

PERSONAL DATA

1. LAST NAME, FIRST NAME (AND ALIAS OR CODE NAME IF APPLICABLE)	2. PROFESSION (RANK IF APPLICABLE)
	Agent
3. EMPLOYER	**4. NATIONALITY**
Bureau of Alcohol, Tobacco, Firearms, and Explosives	US Citizen

5. SEX	6. AGE AND D.O.B.	7. EDUCATION AND OCCUPATIONAL HISTORY
☐ F ☐ M ☐ _____		

STATISTICAL DATA

8. STATISTICS	SCORE	×5	DISTINGUISHING FEATURES
Strength (STR)	15	75	
Constitution (CON)	12	60	
Dexterity (DEX)	14	70	
Intelligence (INT)	10	50	
Power (POW)	7	35	
Charisma (CHA)	11	55	

9. DERIVED ATTRIBUTES	MAXIMUM	CURRENT
Hit Points (HP)	15	
Willpower Points (WP)	7	
Sanity Points (SAN)	50	45
Breaking Point (BP)		40

10. PHYSICAL DESCRIPTION

PSYCHOLOGICAL DATA

11. BONDS	SCORE
Aunt Petunia	11
Therapist	11
Fred, George, coworkers	11

12. MOTIVATIONS AND MENTAL DISORDERS

13. INCIDENTS OF SAN LOSS WITHOUT GOING INSANE

Violence ☐ ☐ ☐ *adapted* Helplessness ☑ ☑ ☑ *adapted*

RESTRICTED
TOP SECRET//ORCON/SPECIAL ACCESS REQUIRED/DELTA GREEN

APPLICABLE SKILL SETS

☐ Accounting (10%)		☐ First Aid (10%)		☐ Ride (10%)	
☐ Alertness (20%)	50	☐ Forensics (0%)	50	☐ Science (0%):	
☐ Anthropology (0%)		☐ Heavy Machinery (10%)			
☐ Archeology (0%)		☐ Heavy Weapons (0%)	50	☐ Search (20%)	50
☐ Art (0%):		☐ History (10%)		☐ SIGINT (0%)	
		☐ HUMINT (10%)	60	☐ Stealth (10%)	30
☐ Artillery (0%)		☐ Law (0%)	30	☐ Surgery (0%)	
☐ Athletics (30%)	70	☐ Medicine (0%)		☐ Survival (10%)	
☐ Bureaucracy (10%)	60	☐ Melee Weapons (30%)		☐ Swim (20%)	
☐ Computer Science (0%)		☐ Military Science (0%):		☐ Unarmed Combat (40%)	60
☐ Craft (0%):				Unnatural (0%)	
		☐ Navigate (10%)		Foreign Languages and Other Skills:	
☐ Criminology (10%)	50	☐ Occult (10%)	20	☐	
☐ Demolitions (0%)		☐ Persuade (20%)	50	☐	
☐ Disguise (10%)		☐ Pharmacy (0%)		☐	
☐ Dodge (30%)	50	☐ Pilot (0%):		☐	
☐ Drive (20%)	60			☐	
☐ Firearms (20%)	70	☐ Psychotherapy (10%)		☐	

Check a box when you attempt to use a skill and fail. After the session, add 1 to each checked skill and erase all checks.

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INJURIES

14. WOUNDS AND AILMENTS

Has First Aid been attempted since the last injury? ☐ yes: only Medicine, Surgery, or long-term rest can help further

EQUIPMENT

15. ARMOR AND GEAR

Kevlar vest (2 armor), Glock 22, cell phone, badge

Body armor reduces the damage of all attacks except Called Shots and successful Lethality rolls.

16. WEAPONS	SKILL %	BASE RANGE	DAMAGE	ARMOR PIERCING	LETHALITY %	KILL RADIUS	AMMO
(a) Fists	60		1d4-1	-	-	-	
(b) Glock 22	70		d10	-	-	-	15+1
(c)							
(d)							
(e)							
(f)							
(g)							

REMARKS

17. PERSONAL DETAILS AND NOTES

18. DEVELOPMENTS WHICH AFFECT HOME AND FAMILY

19. SPECIAL TRAINING	SKILL OR STAT USED

Please indicate why this agent was recruited and why the agent agreed to be recruited.

20. AUTHORIZING OFFICER

21. AGENT SIGNATURE

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